

CÉLINE GIORDANO

CONCEPT ARTIST / ENVIRONMENT DESIGNER

Milan, Italy (*willing to relocate!*)

celinegiordano98@gmail.com | (0039) 3385430346 | www.celinegiordano.com

SKILLS

Illustration
Concept Art
2D Art
Environment Design
Prop Design
Background Art
Comic Art
3D Blocking/Layout
Strong Timing Skills
Understanding of 2D to
3D translations
Storytelling
Problem Solving

TOOLS

Adobe CS
Adobe Photoshop
Adobe Premiere
Substance Painter
Unreal Engine 4
Blender
Autodesk Maya
Procreate
FTrack
Figma

WORK EXPERIENCE

NOICE (Remote)

Concept Artist | Jan 2024 - Present

Jr Env Concept Artist | Aug 2022 - Dec 2023

Arenas concept art, outfit designs for avatars, support on cards illustrations, marketing & social media assets, brand's visual exploration.

LYNX MULTIMEDIA FACTORY (Remote)

Model Pack Artist | June 2024

Key backgrounds' color for animated short film.

BOULDER MEDIA (Remote)

BG Clean Up Artist | July 2022

Freelance work on Dan Harmon's Krapopolis.

Background Artist | Apr 2021 - Apr 2022

Layout and Paint for Netflix tv show "Captain Fall".

CAPPUCCINO EXPRESS (Remote)

Comic book artist | 2017 - 2020

Designs, pencils and inks for "Placid Lane" saga.

EDUCATION

CG MASTER ACADEMY

Vis Dev Mentorship | Jan - Apr 2021

taught by former Pixar Art Director Anthony Christov.

IED ISTITUTO EUROPEO DI DESIGN (Milan)

BA in CG Animation | 2017 - 2020

ACCA ACADEMY (Jesi)

Comic Art Professional Course | 2013 - 2016